Name : D' Elmi Alignment : Unprincipled			O.C.C. : Palladin R.C.C. : Elf			
Sex : Female	Age : 30	6	Height			Weight: 152 lbs.
<u>H.P.</u> : 19	S.D.C. : 60		P.P.E.		111.	Attacks: 5
11.1 17	<u> </u>	O	1.1.12.	<u>.</u> 21		ritteeks . 5
<u>I.Q.</u> : 12	<u>Init</u>	iative	:	<u>:</u> +2	Save vs.	Horror Factor : +1
<u>M.E.</u> : 11	<u>Stri</u>	ike		<u>:</u> +4	Save vs.	Magic/Poison : +1
<u>M.A. :</u> 06	Par	ry & Dodge	:	: +6	Save vs.	Coma/Death : 4%
<u>P.S.</u> : 36	Rol	ll w/ Punch	:	<u>:</u> +9		
<u>P.P. :</u> 22	<u>Pul</u>	1 Punch	:	<u>:</u> +5	Nightvis	sion 60 ft.
<u>P.E.</u> : 16	Cor	mbat Damage	:	+21	See in to	otal darkness
<u>P.B.</u> : 13						
<u>Spd.</u> : 32	<u>Kic</u>	k Attack	:	2D6	Demon 1	Death Blow
W.P. Knife	+1 to Strike	Thrown	WP Lan	ce		
	+1 to Parry		WP Pair	ed Wear	ons	Sword and Dagger
W.P. Shield	+1 to Parry		WP Swo			+1 to Strike
Scale Mail	75 S.D.C.		A.R. 15			
Wood & Leather	30 S.D.C.		+7 to Par	ry		
Claymore	3D6 + 21		+5 to Str	ike		+7 to Parry (dwarven)
Long Staff	2D4 + 21					• •
Silver Dagger	1D6 + 21		+5 to Str	ike Thro	wn	+7 to Parry
Dagger	1D6 + 21		+5 to Str	ike Thro	wn	+10 to Parry (dwarven)
Lance	2D6 + 21					·
Hand to Hand: Martial Ar	ts / Palladin		Languag	e: Elven	l	98%
Acrobatics			Languag			50%
Athletics (general)			Languag			55%
Body Building			Languag			55%
Boxing			Languag			40%
Gymnastics			Literacy:			50%
Running					Monster	s 35%
Wrestling			Lore: Fa	erie Foll	ζ.	35%
Back Flip / Somersault		40%	Mathema	atics: Ba	sic	60%
Climb / Scale Walls	5	55%/50%	Sense of	Balance		50%
Dance		40%	Track Hu	ımanoid	S	30%
Heraldry	3	35%/40%	Walk Tig	ght Rope	& High V	Wire 40%
Horsemanship: Palladin	۷	45%/40%	Wilderne			40%
Land Navigation	40%		Work Parallel Rings & Bars			rs 30%
Language: Dwarven		50%			-	

Money : 0 in gold.

<u>Equipment</u>: Two sets of clothing, a cloak, boots, a pair of gloves, belt, sword sheath, knife sheath, bedroll, backpack, two large sacks, two small sacks, belt purse, a water skin, and a tinder box.

<u>Family</u>: The youngest of three children. The oldest is a brother and the middle child is a sister. Not much is known about them.

<u>Disposition</u>: She's not fond of strangers and doesn't hide the fact. Once she gets to know someone, she can be rather friendly. However, if you cross her, you will have an enemy for life. Currently, she is hunting down the thief G' Renn. She has personal reasons, but most likely won't share them. Mainly because she is ashamed and angry at herself for allowing G' Renn to get too close to her. She let her guard down and he betrayed her. Nothing will stand in her way from catching him.

Etymology Note: Her name's, D'Elmi (D L my), literal translation is "loyal soul" or can be loosely translated to mean "kindred spirit." However, the Elven word *delmi* (dell my), spelled the same but without the apostrophe and pronounced slightly different, translates into "little dumpling," a fact that torments her to no end. An honest mistake will earn a stern correction. Teasing her with the word will cause her to become frustrated and distant.